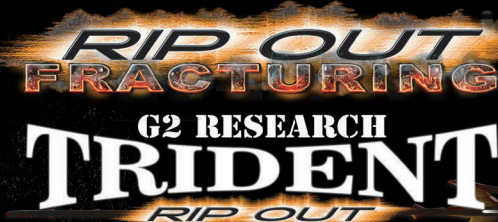


G2 RESEARCH

AMMUNITION EVOLVED



V.I.P.



R.I.P.

	Barrel Length	Grain Wt.	Muzzle Velocity in FPS	# of Fragments + Slug	Trocar Spread	Trocar Penetration	Base Slug Penetration	Muzzle Energy
.380 ACP	3.25"	62	1250+/-	7	3.0 - 4.5"+	3.75 - 4"	11.0 - 13.0"	215
9MM	4"	92	1250+/-	9	4.0 - 6.5"+	4.5 - 6.5"	15.0 - 16.0"	319
.357 SIG	4"	92	1340+/-	9	5.0 - 7.0"+	4.5 - 6.6"	15.0 - 17.0"	367
.40 S&W	4"	115	1080+/-	9	5.5 - 7.5"+	4.5 - 6.5"	13.5 - 14.5"	297
10MM	5"	115	1220 +/-	9	7 - 7.5"	6.5"	13"	380
.45 ACP	5"	162	960+/-	9	6.0 - 8.5"+	5.0 - 5.6"	13.0 - 15.0"	331

V.I.P. Cold Tracer Technology

	Barrel Length	Grain Wt.	Muzzle Velocity in FPS	# of Fragments + Slug	Projectile Penetration	Projectile Expansion	Muzzle Energy
9mm	4"	95	1150+/-	n/a	30"+	n/a	279

G2 Research Civic Duty Extreme Expansion

	Barrel Length	Grain Wt.	Muzzle Velocity in FPS	# of Fragments + Slug	Projectile Penetration	Projectile Expansion	Energy
9mm	4"	100	1230+/-	n/a	9 - 10"	1" Dia.	336

Ripout Fracturing

	Barrel Length	Grain Wt.	Muzzle Velocity in FPS	# of Fragments + Slug	Trocar Spread	Trocar Penetration	Base Slug Penetration	Muzzle Energy
.300 AAC SuperSonic	16"	110	2100	7	3.0-6.0"+	12-14"+	18.0 - 22.0"	1077
.300 AAC SubSonic	16"	200	1040	7	3.0-6.0"+	12-14"+	18.0 - 22.0"	480

Trident Maximum Expansion

	Barrel Length	Grain Wt.	Muzzle Velocity in FPS	# of Fragments + Slug	Projectile Penetration	Projectile Expansion	Muzzle Energy
.300 AAC SubSonic	16"	200	1040	1	17 - 20"	3x Projectile size +/-	480
.223 SuperSonic	16"	65	2840	1	17 - 20"	3x Projectile size +/-	1164
7.62X39 SuperSonic	16"	124	2270	1	17 - 20"	3x Projectile size +/-	1419

Results may vary upon different barriers and distance All shots were taken 10 yards in front of 10% FBI Clear Ballistics Gel

Muzzle energy does not necessarily reflect how much energy is transmitted to the target. This is particularly true when taking into consideration the geometries that G2 Research has implemented in its design of the RIP technology.